



**Country:** Canada

**Province:** Newfoundland and Labrador

**Job Title:** Senior Video Game Designer

**Job Description:**

Other Ocean is looking for a creative, talented and driven designer to help shape our future projects. To be considered for a senior leadership position in our design department, applicants should be able to demonstrate their leadership and designing talents. Applicant must be able to work with a team and able to coach and mentor other designers. Professional game design experience and an education within design preferred.

In a Senior Video Game Designer position, you would be responsible for the following duties:

- Leading a team of designers and advise of best design practices
- Ensuring game designs meet target pillars
- Leading the creation and maintenance of game design documents
- Designing titles that fit within time and budget constraints while meeting internal/publisher expectations
- Balancing of mathematical systems resulting in engaging gameplay
- Systems and gameplay testing with a heavy emphasis on data analysis
- Working closely with art, audio and programming departments
- Completing estimates and design allocations for projects
- Oversee and lead game pitch writing

Should have knowledge/experience of at least one of the following:

- Unity 3D Engine
- Agile/Waterfall project management
- iOS/Android analytics/monetization
- Tool development

Applicants with games industry experience are preferred.

Please submit resumes and inquiries to [employment@otherocean.com](mailto:employment@otherocean.com) with the subject "Senior Designer".

**Company Name: Other Ocean Interactive**

**Contact Name: Ryan Hale**

**Postal Address:**

**114 Water Street**

**St. John's, NL**

**A1C 1A8 Canada**

**Phone: (709) 738-3556**

**Fax: (709) 738-3558**

**Email Address: [employment@otherocean.com](mailto:employment@otherocean.com)**