

**Country:** Canada

**Province:** Prince Edward Island/St. John's, NL

**Job Title:** Video Game Programmer Student/Intern

**Job Description:** Other Ocean Group is looking for a talented student programmer to join our team for an intern position. To be considered for a position in our programming department, applicants should be able to provide evidence of their programming skills for their current level of experience.

During the internship, students will be assigned a mentor and will be given opportunities to participate in the development of one of our games. Students will work closely with their mentor to find ways they can contribute with their current level of knowledge. Furthermore, students will take part in the daily development activities with the rest of the team (e.g. standups, sprint planning, retrospectives, etc.), to gain experience in working as part of a game development team for their future career.

We like candidates to be as flexible with their programming as possible. All applicants should have knowledge or experience in as many of following areas of game development as possible:

- C# or Java / Object-Oriented Programming
- Unity3D Development
- 2D/3D Game Development
- 2D/3D Mathematics
- C/C++
- Web development (Frontend or Backend)
- Tool development
- OpenGL or DirectX Programming
- An interpreted programming language (Python, Ruby, Perl, etc.)

Please submit resumes and inquiries to [employment@otherocean.com](mailto:employment@otherocean.com) with the subject "Programmer Internship". Visit [www.otherocean.com](http://www.otherocean.com) for more information about our studios and projects.

**Company Name:** Other Ocean Group

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